COMPUTING LEARNING JOURNEY

Ardleigh Green Infant School

YEAR 3

Programming: Events and actions in programming.

Data: Branching Databases

Creating Media: Stop-frame Animation

Computing Systems and Networks

Programming: Scratch Maths

Introduction to Junior Computing

We... recognise common uses of IT beyond school!

Ongoing Online Safety Learning

Data and Information: Pictograms

Creating Media: Digital Music

Programming: Programming quizzes

YEAR 2

Ongoing Online Safety Learning

We... understand how to use technology purposefully!

Programming: Scratch Animations

Photography & Digital Art: : Photo Shopping

Computing systems and networks. Technology around us:

We... understand what algorithms are!

Creating media: Digital painting.

Programming: Animations.

Data and Information: Grouping Data

YEAR 1

We... use technology safely and respectfully!

We... use logical reasoning to predict the behaviour of simple programs!

Ongoing Online Safety Learning

Animation: Bringing a Character to Life

Computing systems and networks. Technology around us:

Programming: Scratch Animations

We... create and debug simple programs!

SUBJECT LEADER: MRS SILK